

INTERACTION DESIGNER

Munich, Germany – 3 months, full-time



Interaction Design is playing a crucial role when developing digital products in a user-centered way. As an Interaction Designer your job is to take responsibility of the user interface aspects of our product. You will work in our agile product development team in close collaboration with the Product Owners and Software Engineers. You will envision user interfaces that are both intuitive and well thought through, so they will delight the user at any stage. You will be a User Experience practitioner who enjoys doing user research as well as prototyping and testing. To you »Design Thinking« is not just a buzzword but the key to delivering detailed visual design solutions – for products users love.

What we offer:

- Working in a diverse team of designers, software developers and product managers who are passionate about building great digital products
- A unique opportunity to be part of our 3-month training program of the Digital Product School
- Collaboration with the best international start-ups, industry leaders, researchers and technology
- A breathtaking workplace in the Highlight Towers Munich, including access to the latest AI technology by IBM Watson IoT
- Grants (750 EUR per month)

Responsibilities:

- Solving real-world problems through working with several industry partners
- Applying suitable user research methodologies and conducting usability tests to deliver valuable insights for other team members
- Developing user stories, wireframes (low- and high-fidelity), interactive prototypes and visual designs in order to create meaningful experiences
- Collaborating with Designers, Product Managers, Software Developers and stakeholders.

Basic Qualifications:

- You are a student or recent graduate in Interaction Design, Digital Media, Human-Computer-Interaction or a similar field.
- You gained first work experience in the field of UX/IxD
- You are interested and knowledgeable in digital trends, technology, and culture
- You have a passion for interaction design and are open to a lean and customer-centric mindset
- You did your first steps using design and prototyping tools like Photoshop, Sketch, FramerJS, InVision or Axure.
- You can show a portfolio of your previous design work (bonus points for web/mobile design work and first experience with designing for AI)
- You are able to explain your design process and your working style.

To apply, please upload your CV through <http://dp.school/ixd>